

Practical Assignment – 1

1. Create an Android application, which allow to change the date using DatePickerDialog and display the date.
2. Create an Android application using intents and two activities. On the first activity, user can input name and then on pressing the OK button, the second activity should be started. The second activity must greet the user by using the text entered on Activity one(e.g., Hi User)
3. Create an Android application using intents and two activities. On the first activity, take two EditText and 5 Buttons (Addition, Subtraction, Multiplication, Division and Reminder) and then on pressing the respective button, the second activity should be started. The second activity must display the result by pressing respective Button on Activity one
4. Create an Android application using TabLayout, create 4 tabs. Give the names of tab largest, smallest, even, odd. In each tab, there is 3 EditText, 1 Button and 1 TextView (Hint:Use FrameLayout)
5. Create an Android application to implement Basic Stopwatch. In layout, there is 1 TextView which show how much time elapsed (in the form of HH:MM:SS) and 3 buttons Start, Stop and Reset.
 - i. Start: To start the stopwatch
 - ii. Stop: To stop the stopwatch
 - iii. Reset: To reset the stopwatch